How to visit Desert RATS in Second Life

- 1. Create an avatar on <u>Second Life</u> (you must be 18 or older). Click <u>Join Now</u> and follow the instructions to create a Second Life Account (it's free):
 - a. Pick a first name.
 - b. Pick a last name (from the provided list).
 - c. Create a password.
 - d. Pick a starting look (you can change your look later, but not your name).
 - e. Complete the rest of the form and click Create Account.
- 2. Check your email to verify your account.
- 3. Download the Second Life Viewer from the link provided in the sign up process or <u>download directly</u> <u>from here</u>. Second Life is an approved JSC application.
- 4. Install the Second Life Viewer on your computer.
- 5. Log onto Second Life:
 - a. Start the Second Life Viewer.
 - b. Enter your avatar's first name, last name and your password (case matters).
 - c. Pick your Start Location:
 - Start with an orientation (recommended) to learn how to walk, talk, fly, teleport and more. The first time you log on you will automatically land at a default orientation area, unless you specify a different location.
 - You can go to a specific location by typing it in at login. If you don't see Start at: next to the Log In button, go to the preferences menu (Me – Preferences – General - Start location - Show on login.
 - If you use assistive technology, you may want to sign up for Second Life at <u>Virtual Ability</u> Island instead of secondlife.com. They also have a <u>great orientation</u> there.
 - Or go directly to the Desert Analog area on <u>NASA eEducation</u> Island. <u>Click this link</u> and then select *Visit this Location*. Your viewer will take you directly there.
- 6. If you get lost in world, or just want to check out other places, use the Search function (upper right corner) or CTRL+F.